JammeR Loops Trigger Module
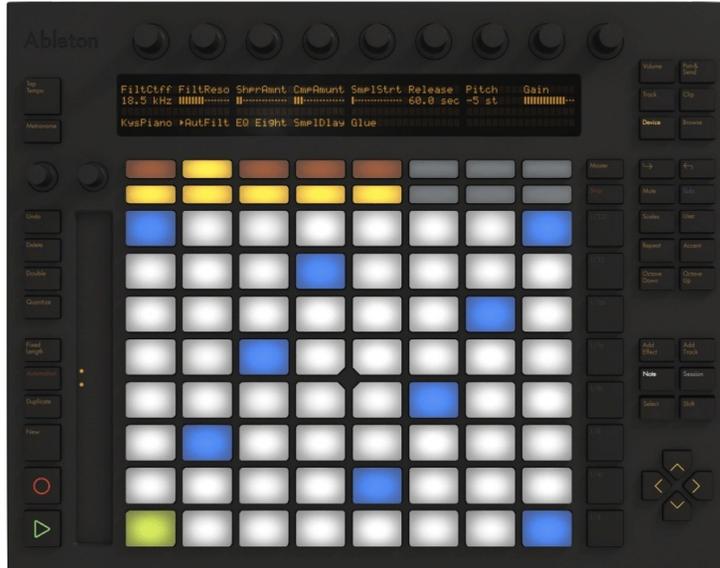
Setting up Ableton Push

			Rhodes	Percussions	Sound FXs	Vocals	Harmonies	
	1	▶	Loop 3	Stop	Loop 8	Stop	Loop 6	Loop 4
	2	▶	Loop 3	Loop 5	Loop 5	No Action	Loop 8	Loop 7
	3	▶	No Action	Loop 4	Loop 2	Loop 2	Loop 6	Stop
	4	▶	Loop 1	Loop 2	Stop	Loop 6	Loop 8	Loop 5
	5	▶	Stop	Loop 5	Loop 7	Loop 8	Loop 5	No Action
	6	▶	Loop 1	Stop	Loop 5	Loop 4	Stop	Loop 3
	7	▶	Stop	Stop	Stop	Stop	Stop	Stop
	8	▶	Stop	Stop	Stop	Stop	Stop	Stop

Step 1: installing the Remote Files

Once you have obtained the Remote Files www.retouchcontrol.com/jammer_remote, unzip the folder on your computer, navigate to the "Remote Files" folder and double click on the installer script for your OS. On OSX, you will see the terminal window open when the process is completed. On Windows, you will see the console flash quickly and then closing.

You should make sure that the files have been installed correctly by going to the proper directories on your HD. There should be folders named "JammeR" at these two locations:

    OSX: Macintosh HD/Library/Application Support/Propellerhead Software/Remote/Codecs/Lua Codecs
    Windows: C:/ProgramData/Propellerhead Software/Remote/Codecs/Lua Codecs

and

    OSX: Macintosh HD/Library/Application Support/Propellerhead Software/Remote/Maps
    Windows: C:/ProgramData/Propellerhead Software/Remote/Maps

Please note, on Windows the directory "ProgramData" is hidden by default. You need to enable "Show hidden files". See how to do it here: https://support.microsoft.com/en-us/help/14201/windows-show-hidden-files

At this point, you should restart Reason.

If for some reason the files were not properly copied over by the installer script, you can copy and paste those files manually. This is what you do:

1) Go to the download, open Remote Files, then "Lua Codecs", copy the entire "JammeR" folder and paste at this location
    OSX: Macintosh HD/Library/Application Support/Propellerhead Software/Remote/Codecs/Lua Codecs
    Windows: C:/ProgramData/Propellerhead Software/Remote/Codecs/Lua Codecs

2) Then go back to the download, open Remote Files, then "Maps", copy the entire "JammeR" folder and paste at this location
    OSX: Macintosh HD/Library/Application Support/Propellerhead Software/Remote/Maps
    Windows: C:/ProgramData/Propellerhead Software/Remote/Maps

3) Restart Reason

Step 2: create a control surface in Reason

With your MIDI device connected to the computer, launch Reason.

1) go to "Preferences" and open the "Control Surfaces" pane
2) click on "Add"
3) from the "Manufacturer" pull down menu, select "RetouchControl"
4) from the "Model" pull down menu, choose "Push_JammeR" or "Push2_JammeR" if you have a Push2.
5) for the "In Port" and "Out Port" choose the Push User ports
6) at this point, your Push should switch to User mode and you are ready to use it to control the JammeR.

Control Maps

Single Slot Triggers

Scene Triggers

shift button
if pressed, any trigger
acts as a stop