Morpher CV Utility

Macro controls with snapshot morphing

Rack Extension for Propellerhead Reason



USER MANUAL version 1.1.0

Morpher User Manual

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Introduction

Morpher is a utility device with 8 macros which can be used to control parameters via CV on any connected device(s). The state of the macros can be saved in snapshots and one can smoothly morph from one snapshot to another by moving the cursor in the display area. With one movement, many parameters can be affected at once.

There are 8 snapshots slots with editing functions to copy, paste, save and delete snapshots. Snapshots can be labelled with custom text.

The macro controls have dedicated mute and solo buttons. When a macro is muted, it stops sending its CV value. Min and max values can be set for each macro to constraint the range of the CV output. This is done via the Settings page (press Alt + click in the display).

A randomize function allows to assign random values to the macros which can then be stored as snapshots. By connecting Morpher to your favorite instruments, you can use it to create random patch variations and then do morphing between them!

The device offers CV inputs for external modulation signals. When there is a CV signal connected into one of the 8 CV inputs, the corresponding macro acts like a trim pot for that CV signal. For example, if the signal from an LFO is connected into the CV 1 input, macro 1 sends out the LFO signal "trimmed" according to its position (position 0 completely trims the signal, position 127 allows the full signal to pass through).

The device also provides inputs for morphing via CV. This makes it possible to create automatic morphing configurations which do not require any mouse input from the user.

Morpher is a nifty little device which can bring new life to your patches. Give it a try and see how fun and useful it can be!

Overview

The main interface elements on the front and back panels are illustrated below.



1. Morphing display divided in 8 sections, each corresponding to a snapshot. Moving the white rectangular cursor morphs the values of the macro controls through the different snapshots. Dragging the cursor produces gradual morphing from one snapshot to the other. Clicking directly on another snapshot, produces an immediate change of the macro controls to the new values. Pressing **Alt** + clicking in the display opens the snapshot edit menu.

2. Macro controls each with a mute/solo button and tape strip for labelling purposes



Back



1. CV outputs for the position of the macro controls. Each numbered output corresponds to the same numbered macro control in the front of the device.

2. Polarity switches for each CV output. By default, the CV signal is scaled in the range [0, 1]. If a switch is turned on, the signal for that particular CV output is scaled in the range [-1, 1]

3. Inputs for incoming CV modulation signals. If a given numbered input has a connection, then the corresponding numbered macro control in the front of the device acts as trim pot for the incoming CV signal. If the macro control is at position 0, the input signal is completely trimmed. If the macro control is at position 127, the full input signal passes through.

4. Inputs for moving the morphing rectangle via CV from external devices. Please note, both the X and Y inputs need to be connected for the CV morphing to be activated.

Usage

CV output connections

For the device to have any effect, there has to be a valid connection among the CV outputs in the back of Morpher and the CV inputs of another device. The example below shows connecting several of the CV outputs to modulation inputs in the back of the Subtractor synth (you can find this patch with the connections already made in the "Template" folder of the factory patches).



Once you have made your connections, moving a macro control in the front of the device now affects the synth parameter to which it is connected. In order to keep things organized so that you know what you are controlling, each macro control has a piece of labelling tape. Just double click on it to type your text descriptions.



Creating Snapshots

To create a snapshot, first move the cursor to one of the 8 snapshot slots. Then adjust the macro control positions to your liking. Finally go to the display area and *Alt*+click to open the edit menu. From there, choose "Save Snapshot". Once a snapshot has been correctly saved, the text color changes from blue to magenta.



Copy/Paste/Clear Snapshots

The edit menu offers several helpful editing functions which make the process of creating snapshots a lot easier.

Copy Snapshot: place the cursor in the snapshot slot you wish to copy. Press Alt + click in the display and choose "Copy Snapshot" from the edit menu. Both the values of the macro controls and the snapshot's name are copied and are ready to be copied unto another snapshot slot

Paste Snapshot: once you have copied a snapshot, move the cursor to another snapshot location. Then press Alt + click in the display and choose "Paste Snapshot" from the edit menu. Both the values of the macro controls and the copied snapshot's name are pasted into the new snapshot slot. If instead of "Paste Snapshot", you chose "Paste Snapshot to All", then values are copied to all snapshot slots at once!

Clear Snapshot: choose "Clear Snapshot" to reset the macro control and the text to the default settings

Renaming a Snapshot slot

You can give each snapshot slot a short text description. You first need to enable "text entry" mode by clicking on the text entry button next to the lower right corner of the display. Then double click on a snapshot and enter your desired text in the text field. Disable the "text entry" mode by clicking on it to return to the regular morphing display.



Morphing Snapshots

Once you have populated the various snapshot slots, you can go from one to the other in basically two ways:

- 1. if you just click inside a new snapshot location, the cursor will immediately jump to that location and the macro controls will suddenly change their value from the previous snapshot to the new snapshot
- 2. if you click and drag the cursor from the current to a new snapshot location, the macro controls values will gradually morph from the old values to the new values



lt's also

Mute and Solo buttons

Each macro control has a dedicated mute/solo button.

In order to mute a macro control, click on its numbered box. If the mute is engaged, then no CV is sent out of its corresponding macro control's CV socket. This is useful when you want to avoid changes to a certain parameter during morphing and it expands the number of possible variations that you can obtain from a existing set of snapshots.

In order to solo a macro control, Alt + click on its numbered box. If the solo button is engaged, then only the corresponding macro control has CV sent out of its output socked, while all other controls have no CV being sent out.





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Macro Settings

To access the macro settings page, Alt+click in the display and choose "Settings" from the menu.



From this page, you can enable or disable each macro control by clicking on its number. When a control is disabled, the macro number is crossed.

Also from this page, you can set a min/max range for the CV out sent by the knob. For example, if you set the min to 46 and the max to 84, then the knob will only send out values in between these two numbers.



Randomizing Macros

It is possible to randomize the value of the macro controls. This can yield interesting results when creating snapshots. The randomize function is accessed from the display context menu (Alt+click). There you have the option to randomize only a few of the macros, most of the macros or all of them. If you plan to save these values in a snapshot, please first select the snapshot location, then randomize and then save the snapshot, following the sequence shown below.







Shortcut to Randomize a Snapshot: a

quick way to randomize a snapshot is by pressing *Cmd(Mac)/Ctrl(Win)* and then clicking on the desired pad.

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Connecting External CV signals

The back of the device offers 8 CV inputs for external signals. In the example below, the LFO signal from a Pulsar device is connected to the CV 1 input. The corresponding macro control now acts as a trim pot for this signal. When the macro is at the zero position, none of the signal goes out of the CV 1 output. When the macro is at the 127 position, the signal goes out of the CV 1 output at its full strength.



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Controlling Morphing via CV

Instead of using the mouse to morph between snapshots, it is possible to use CV signals. There are two CV inputs in the back of the device, one for the X and one for the Y position. Please note, both of these inputs need to be connected in order for the CV signals to morph the snapshots. The example below shows two Matrix devices connected to the Morph X and Y CV inputs. The CV curve output of each Matrix is used to control the morphing position.



It is possible to disable the CV control of morphing without the need to disconnect the cables in the back of the device. When Alt+clicking in the display area, choose from the menu to "disable Morph CV in" as shown below.



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Triggering Snapshots via MIDI

You can map the X and Y position of the cursor to a midi controller and control morphing that way. Another option, if you want to trigger specific snapshots, it to use MIDI notes. Specifically, MIDI notes C0 to F0 triggers snapshots A thru H respectively. To do that, make sure to play these notes in the Morpher sequencer track. If Morpher is in a combinator, enable "Receive Notes", as shown below.





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MIDI Implementation Chart

CC PARAMETER

[12] = "Rotary_1", [13] = "Rotary_2", [14] = "Rotary_3", $[15] = "Rotary_4",$ [16] = "Rotary_5", [17] = "Rotary_6", [18] = "Rotary_7", [19] = "Rotary_8", [28] = "Mute_1", [29] = "Mute_2", [30] = "Mute_3", [31] = "Mute_4", [33] = "Mute_5", [34] = "Mute_6", [35] = "Mute_7", [36] = "Mute_8", [37] = "Solo_1", $[39] = "Solo_2",$ $[40] = "Solo_3",$ [41] = "Solo_4", [42] = "Solo_5", [43] = "Solo_6", [44] = "Solo_7", [45] = "Solo_8",

Remotable Items

Scope

Manufacturer Retouch Control Model com.retouchcontrol.Morpher

Remotable	Min	Max	Input type	Output type
Ch1 Velocity Level	0	4194304 Value		ValueOutput
Ch2 Velocity Level	0	4194304 Value		ValueOutput
Ch3 Velocity Level	0	4194304	Value	ValueOutput
Ch4 Velocity Level	0	4194304	Value	ValueOutput
Ch5 Velocity Level	0	4194304	Value	ValueOutput
Ch6 Velocity Level	0	4194304	Value	ValueOutput
Ch7 Velocity Level	0	4194304	Value	ValueOutput
Ch8 Velocity Level	0	4194304	Value	ValueOutput
Ch1 Mute	0	1	Toggle	ValueOutput
Ch2 Mute	0	1	Toggle	ValueOutput
Ch3 Mute	0	1	Toggle	ValueOutput
Ch4 Mute	0	1	Toggle	ValueOutput
Ch5 Mute	0	1	Toggle	ValueOutput
Ch6 Mute	0	1	Toggle	ValueOutput
Ch7 Mute	0	1	Toggle	ValueOutput
Ch8 Mute	0	1	Toggle	ValueOutput
Ch1 Solo	0	1	Toggle	ValueOutput
Ch2 Solo	0	1	Toggle	ValueOutput
Ch3 Solo	0	1	Toggle	ValueOutput
Ch4 Solo	0	1	Toggle	ValueOutput
Ch5 Solo	0	1	Toggle	ValueOutput
Ch6 Solo	0	1	Toggle	ValueOutput
Ch7 Solo	0	1	Toggle	ValueOutput
Ch8 Solo	0	1	Toggle	ValueOutput
Morph X position	0	4194304	Value	ValueOutput
Morph Y position	0	4194304	Value	ValueOutput
Device Name	0	0	-	TextOutput
Patch Name	0	0	-	TextOutput

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Select Patch Delta	0	0	Delta	TextOutput
Select Previous Patch	0	0	Trig	TextOutput
Select Next Patch	0	0	Trig	TextOutput