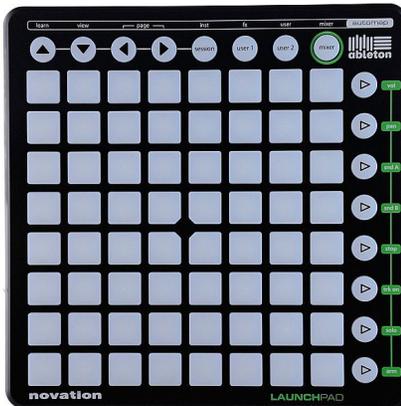
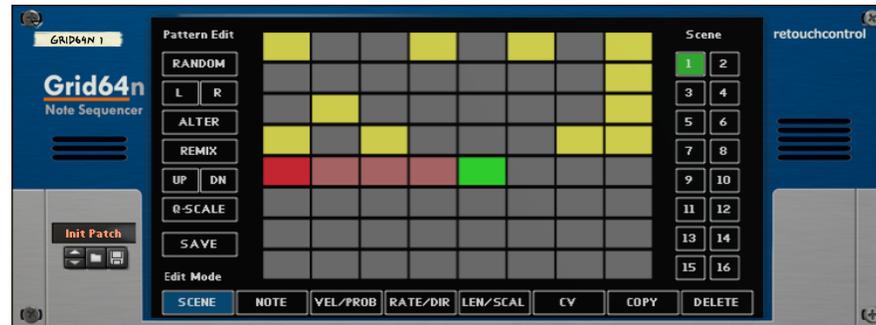


# Grid64n Gate Sequencer

## Setting up the Novation Launchpad



## Step 1: installing the Remote Files

Once you have obtained the Remote Files from [www.retouchcontrol.com/grid64n](http://www.retouchcontrol.com/grid64n), unzip the folder on your computer, navigate to the "Remote Files" folder and double click on the installer script for your OS. On OSX, you will see the terminal window open when the process is completed. On Windows, you will see the console flash quickly and then closing.

You should make sure that the files have been installed correctly by going to the proper directories on your HD. There should be folders named "Grid64g" at these two locations:

*OSX: Macintosh HD/Library/Application Support/Propellerhead Software/Remote/Codecs/Lua Codecs*  
*Windows: C:/ProgramData/Propellerhead Software/Remote/Codecs/Lua Codecs*

and

*OSX: Macintosh HD/Library/Application Support/Propellerhead Software/Remote/Maps*  
*Windows: C:/ProgramData/Propellerhead Software/Remote/Maps*

Please note, on Windows the directory "ProgramData" is hidden by default. You need to enable "Show hidden files". See how to do it here: <https://support.microsoft.com/en-us/help/14201/windows-show-hidden-files>

At this point, you should restart Reason.

If for some reason the files were not properly copied over by the installer script, you can copy and paste those files manually. This is what you do:

1) Go to the download, open Remote Files, then "Lua Codecs", copy the entire "Grid64n" folder and paste at this location

*OSX: Macintosh HD/Library/Application Support/Propellerhead Software/Remote/Codecs/Lua Codecs*  
*Windows: C:/ProgramData/Propellerhead Software/Remote/Codecs/Lua Codecs*

2) Then go back to the download, open Remote Files, then "Maps", copy the entire "Grid64n" folder and paste at this location

*OSX: Macintosh HD/Library/Application Support/Propellerhead Software/Remote/Maps*  
*Windows: C:/ProgramData/Propellerhead Software/Remote/Maps*

3) Restart Reason

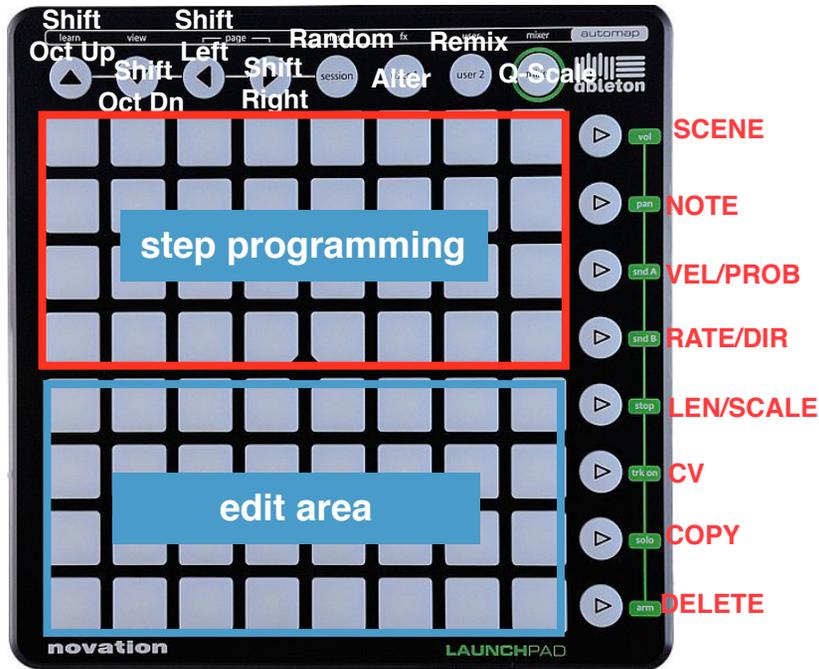
## Step 2: create a control surface in Reason

With your MIDI device connected to the computer, launch Reason. Then:

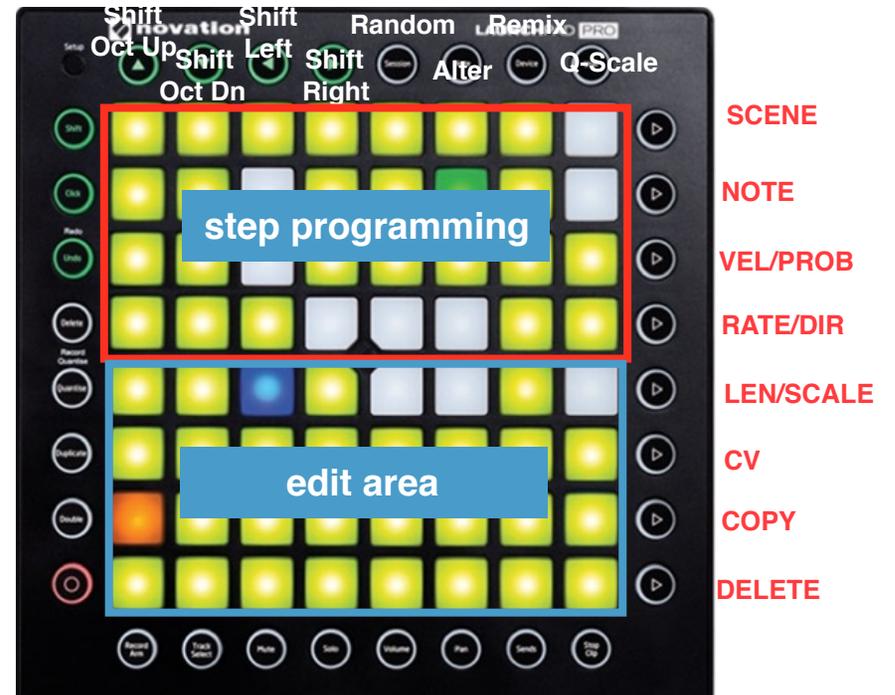
- 1) go to “Preferences” and open the “Control Surfaces” pane
- 2) click on “Add”
- 3) from the “Manufacturer” pull down menu, select “RetouchControl”
- 4) from the “Model” pull down menu, choose your Launchpad version. Owners of the “Launchpad Mini” should choose the “LP\_MK1\_Grid64n” model
- 5) for the “In Port” and “Out Port” choose the midi ports of your device (for some Launchpad Mk1 owners, they are both named “Lauchpad”)

That’s it. Your device is set up to control the Grid64n. Next create a Grid64n device in the rack, make sure it has track focus in the sequencer and you should be able to control it from your device. The next section shows how the controls are mapped to the device itself.

# Control Maps



LP Mk1, Mk2, Mini



LP Pro